Active Listening

Affinity Estimating

Agile

Agile Manifesto

Agile Modeling

Agile Space

Agile Theme (see Theme)

Agile Tooling

Analysis

Artifact

Backlog (see either Product Backlog or Iteration Backlog)

Brainstorming

Burn-Down Chart

Burn Rate

Burn-Up Chart

Capability (see Epic)

Cause and Effect Diagram (see Root Cause Diagram)

Ceremony

Change

Charter

Chicken

Coach

Collaboration

Collective Code Ownership

Colocation

Command and Control

Communication

Compliance

Cone of Silence

Cone of Uncertainty

Conflict

Conflict Resolution

Continuous Integration

Coordination

Cumulative Flow Diagram

Customer

Cycle Time

Daily Stand-up Meeting

Decide As Late As Possible

DEEP

Disaggregation

Documentation

Done

DRY

Earned Value Management (EVM)

Emergent

Emotional Intelligence

Empowerment

Engineering Task (see Task) Epic Story (Capability)

Escaped Defects

Extreme Persona

eXtreme Programming (XP)

Feature

Fibonacci Sequence

Fishbone Diagram (see Root Cause Diagram)

Five Whys Technique

Focus

Force Field Analysis

Functionality

Grooming

Ground Rules

Hardening Iteration (known in Scrum as "Hardening Sprint")

High-Bandwidth Communication

Ideal Time

Incremental Delivery

Information Radiator

Information Refrigerator

Innovation Games

Interactions

Internal Rate of Return (lRR)

INVEST

Ishikawa Diagram (see Root Cause Diagram) Iteration

Iteration Backlog

Iteration Retrospective

Kaizen

Kanban

Kanban Board

Last Responsible Moment

Lean

Metaphor

Methodology

Minimal Marketable Feature (MMF)

Negotiable

Negotiation

Net Present Value (NPV)

Osmotic Communication

Pair Programming

Parking Lot Chart

Persona

Pig

Plan-Do-Check-Act Cycle

Planning Game

Planning Poker

PMBOK Guide

PMI

PMI-ACP

Present Value (PV)

Process Tailoring

Product Backlog

Product Owner

Product Road Map

Programmer (XP)

Progressive Elaboration

Project

Project Management Professional (PMP®)

Qualitative

Quality

Quantitative

Refactoring

Relative Sizing

Release

Return on Investment (ROI)

Risk

Risk Burn Down Chart

Role

Root Cause Analysis

Root Cause Diagram

Scrum

Scrum of Scrums

ScrumMaster

SDLC

Self-Organization

Servant Leadership

Silo

Smells

Spike

Sprint

Stakeholder

Stakeholder Management

Standup Meeting (see Daily Standup)

Standardized Test

Story (see User Story)

Story Card

Story Map

Story Point

Sustainability

Swarming

Task

Team

Technical Debt

Test Driven Development (Test First Development)

Tester

Theme

Timeboxing

Tracker

Traditional Management

Transparency

User Story

Validation

Value

Value Stream Mapping

Value-based Prioritization

Velocity

Verification

Virtual Team

Visibility

War Room

Waterfall

Wideband Delphi Estimating

WIP Limits

Wireframe

Work-In-Progress

Workflow

XP (see eXtreme Programming)